Beat The Clock!



Using number cards, turn all the cards to face down.

Put 60 seconds on a timer/clock. The player must race against the clock to turn each a card over. They must then answer a question using that number.

If correct, they keep the card. If incorrect, turn it back over and come back to it.

For this week we are practising our number bonds to 10.

Example: I turn over the card with a 6 on it. I must say the number sentence to make 10, which is 6 + 4 = 10.

	3	4	5
6	8	9	10